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Personal Profile

I am a highly versatile artist with experience in many fields ranging from 2D animation, illustration, graphic design, motion graphics to 3D and VFX. I have a passion for creating art with great visuals as well as great movement and timing.

It is my wish to contribute my various skills and creativity to improve any projects I am involved in, to continue growing and learning and to collaborate diligently with any team I'm trusted to work with.

Education

2015-2016

Advanced Diploma of Screen and Media (3D and VFX for film).

AIE, Melbourne, Australia.

2014-2015

Master of Creative Media – Animation and Interactive Media.

RMIT, Melbourne, Australia.

2011-2013

Bachelor of Arts – Animation and Interactive Media RMIT, Melbourne, Australia.

2010

Foundation Studies - Art, Design and Architecture RMIT, Melbourne, Australia.

Experiences

2008-now

Freelance Illustration Commissions

Various Sources

2016-now

Animator

Klappanome Indie Game Studio

For the project: "Valz"

2010-2015

Volunteer Stage Effect Artist and Multimedia Operator

Melbourne Praise Centre

Achievements

Member of Golden Key International Honour Society

Award of Excellence for The Craft of Character Animation and **Best Animated Production** 2014, in RMIT ACMI graduate screening 2014 for the film: Out of My Mind

Best Film, in RMIT Link 2014 Student Film Awards for the film: Vendophobia

Highly Commended, in RMIT Link 2014 Student Film Awards for the film: CATastrophe

Skills and Software Abilities

Adept	
2D Illustration Concept Art Character Design Poster	Photoshop, Traditional
2D Animation Frame by frame Cut-out/tween	Flash, TVPaint, After Effects
Animation Animation Modeling Texturing Rigging Motion Graphics VFX Editing	AfterEffects AfterEffects, Nuke
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Graphic Design Compositing Rotoscoping Tracking/Matchmoving	Photoshop, Ilustrator Nuke, AfterEffects
Sculpting Audio Design	ZBrush Audacity, Premiere
Modeling Texturing Rigging Motion Graphics VFX Editing Basic Graphic Design Compositing Rotoscoping Tracking/Matchmoving	AfterEffects, Nuke Premiere Photoshop, Ilustrator Nuke, AfterEffects